Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 1072166 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE [ (Column 1) (Column 2) SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE RATE FEE **BASIC FEE** 385.00 BASIC FEE **FOR** NUMBER FILED NUMBER EXTRA 770.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 38 **TOTAL** TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE ENDMENT **AFTER PREVIOUSLY EXTRA FEE** FEE PAID FOR AMENDMENT X\$18= Total Minus X\$ 9= \*\* OR Independent Minus AME X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING **NUMBER** PRESENT TIONAL **PREVIOUSLY** RATE **RATE** TIONAL **AMENDMENT AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING NUMBER **PRESENT** TIONAL RATE **RATE TIONAL AMENDMENT PREVIOUSLY AFTER EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus \*\* ' X\$18= X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.